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NOTIFICATION CENTER



AN INSTRUCTIONAL GUIDE TO VIEWING AND MAPPING DISTRICT POLYGONS ONLINE

Celebrating 30 years of service. ONE CALL CONCEPTS When safety is on the line.

LAST UPDATE: JUNE 2013

2013

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ASSISTANCE IS AVAILABLE MONDAY THROUGH FRIDAY BETWEEN THE HOURS OF 8AM - 5PM BY CALLING 877-668-4001

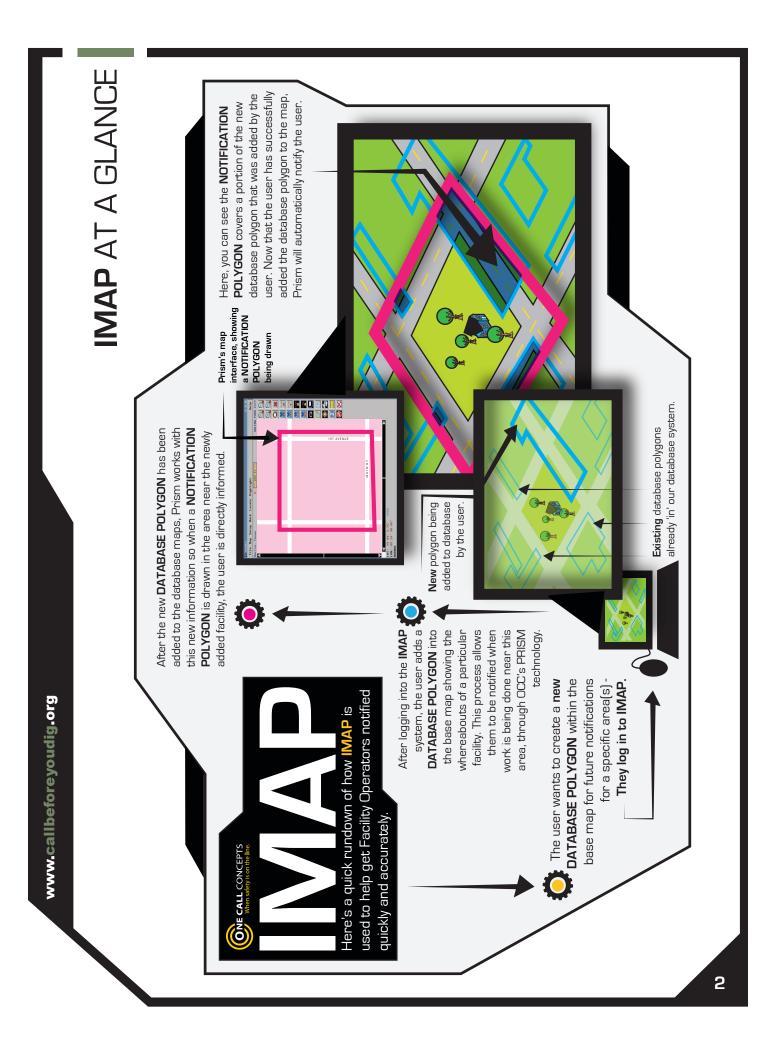
INTRODUCTION

IMAP is an online application that allows underground facility owners to view, add, modify and delete polygons from their active database. The following pages will explain the process you must follow to accurately work on your database with the **Utility Notification Center** using **IMAP**. We recommend that you have IMAP up and running while you read this manual, so that you can try out certain features as you learn about them. Welcome to IMAP!



Smart Phone?

Scan the barcode to the left with the **QR code reader** on your smartphone and visit us on the web.



LOGGING IN TO IMAP

1. Go to www.callbeforeyoudig.org

2. Select Oregon by clicking on the corresponding button/link...



${\bf 3}.$ At the ${\bf UTILITY}\ {\bf NOTIFICATION}$

CENTER Login/Registration

Screen enter your email address and password and click **Login**.

| Login/Registration Scree | |
|--------------------------|-----|
| | n |
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| LOGIN | | Message Center |
|------------------------------------|---|-------------------|
| | | OR Sandbox |
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| Password: Forget your Password? | | |
| By logging in, | l agree to the Terms and Conditions LOGIN > | |
| Don't Have Ar | Account Yet? REGISTER NOW | > |
| ck "Edit Member | Map" to access IMAP. | |
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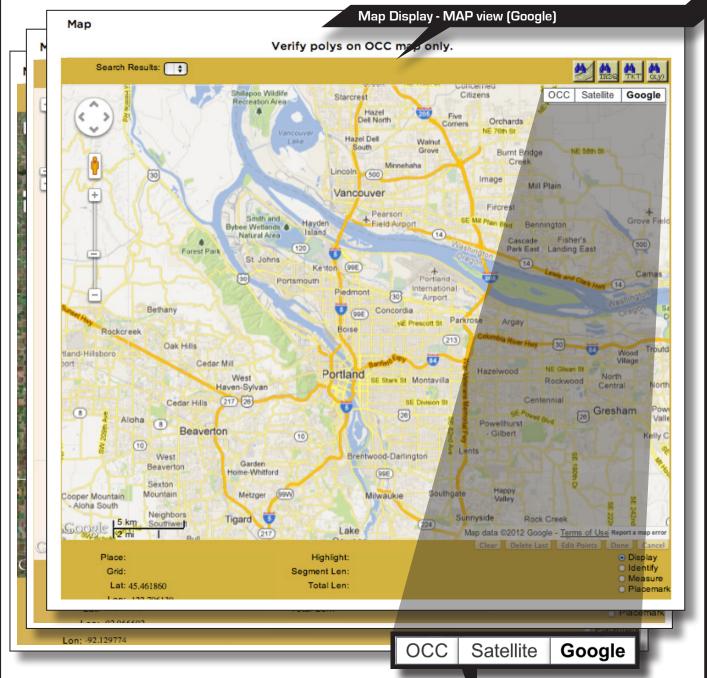
UNDERSTANDING THE COMPONENTS OF IMAP

(After Clicking 'Edit Member Map' on the Main Menu) The **Location Information** box will appear. The Location Information box is used to select the state, county, and district code you would like to work with.

| | Location Information Screen |
|---|---|
| | |
| Location Information: MULTNOMAH, OR, TEST | 01 |
| County: MULTNOMAH | District: TEST01 \$ |
| State: OR • | ¢ Go! Exit |
| nce you have made your selections within the Location Information box, click GO ! · · · · · · · · · · · · · · · · · · · | Districts: (Hide) < |
| he Districts, Work In Progress, To Be erified, and Committed boxes are used o create " transactions " which are specific istructions for deleting, editing, or reating new district polygons. They also isplay information on currently active | Interview Interview <t< td=""></t<> |
| olygons, or pending transactions. elow these four, you will see the 1ap Display . (Next Page) | Scoli to Map Type Rescot ID Map Ref Eval Server Act Data User Comments ADD 100000013 - 11/05/2012 briancasey@occinc Submit ADD 100000006 - 11/05/2012 briancasey@occinc Submit ADD 100000007 - 11/05/2012 briancasey@occinc Submit ADD 100000007 - 11/05/2012 briancasey@occinc Submit Coto Of All (4) Reject All (4) Reject All (4) |
| | Committed: |

UNDERSTANDING THE COMPONENTS OF IMAP (Continued)

The **Map display** is the geographic context in which you create **new**, and edit or delete **existing** notification polygon(s). It can also be used to view your currently active district polygons on the map.



PLEASE NOTE:

When initially loading the Map display, you will be presented with a Google-based map. Another viewing option, OCC, is our internal

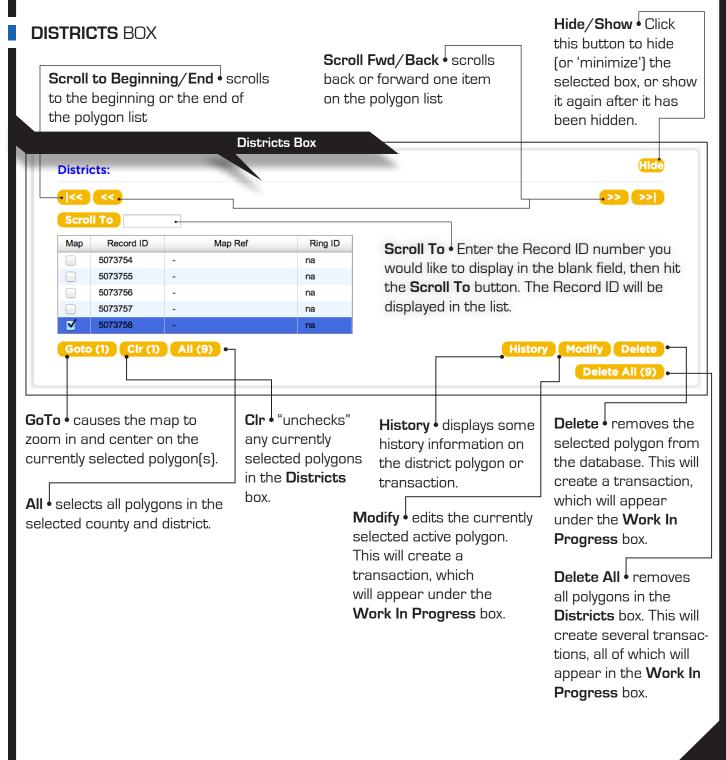
Your map view can be changed by clicking the buttons in the upper-right corner of the map interface.

map, which you will need to select before you may confirm any transactions.

The third option, Satellite, is a combination of the Google map and satellite imagery.

BUTTONS AND FEATURES

Now that we have reviewed the basic components of IMAP, let's look at the buttons and features found in the **Districts**, **Work In Progress**, **To Be Verified**, and **Committed boxes**.



BUTTONS AND FEATURES (Continued)

WORK IN PROGRESS BOX

GoTo - causes the map to zoom in and center on the currently selected polygon(s).

Edit • allows edits to be made to the currently selected transaction. The edits can be made using the **map interface** (see the section on **Modifying a Polygon** on page 19 for instructions on how to manipulate polygons.).

Hide/Show Click this button to hide (or 'minimize') the selected box, or show it again after it has been hidden.

Work In Progress Box

| Work | | | listory • displays s | | | | Hide |
|--------|------------|---------------------------|------------------------------------|--|--------------------------|---|--|
| Scroll | | | formation on the r transaction. | district polyg | on | | >> >> |
| Мар | Туре | Record ID | Map Ref | Eval Server | Act Date | User | Comments |
| | ADD ADD | 100000005 | - | | 11/04/2012 | briancasey@occ | |
| | ADD | 100000006 100000009 | - | | 11/05/2012 11/05/2012 | briancasey@occ | |
| | ADD | 1000000009 | - | | 11/05/2012 | briancasey@occ | |
| | ADD | 1000000012 | - | | 11/05/2012 | briancasey@occ | |
| | | olygons in and distric | | ly creat lygons which a In the V | e a trans will app | on. This will saction, ear under Progress | selected transaction, removing it from the system entirely. Abort All • terminates |
| | | | polygon trar box for final | bmits the cu nsaction to th review. submits all p | ne To Be | Verified | all polygon transaction currently residing in th Work in Progress boy removing them from t system entirely. |
| | | | currently re | siding in the • Verified bo | Work In | Progress b | |

BUTTONS AND FEATURES (Continued)

TO BE VERIFIED BOX

Approve • approves the currently selected polygon transaction for processing. It will appear in the **Committed** box.

Hide/Show • Click this button to hide (or 'minimize') the selected box, or show it again after it has been hidden.

| | | | | | | | HId |
|---------------------|-------|---------------|---------|-------------|------------|--------------------|----------------|
| | | | | | | | |
| | ll To | | | | | | |
| Мар | Туре | Record ID | Map Ref | Eval Server | Act Date | User | Comments |
| | ADD | 100000007 | - | | 11/05/2012 | briancasey@occinc. | Submit |
| ✓ | ADD | 100000008 | - | | 11/05/2012 | briancasey@occinc. | Submit |
| | ADD | 100000010 | - | | 11/05/2012 | briancasey@occinc. | Submit |
| | ADD | 100000013 | - | | 11/05/2012 | briancasey@occinc. | Submit |
| Goto | | Cir (1) All (| 410 | | | History | Approve Reject |

GoTo - causes the map to zoom in and center on the currently selected polygon(s).

All • selects all polygons in the

selected county and district.

currently selected polygons in the **To** Be Verified box.

Clr • "unchecks" any **History** • displays some history information on the district polygon or transaction.

Reject • sends the currently selected polygon transaction back to the Work in Progress box for modification or deletion.

BUTTONS AND FEATURES (Continued)

COMMITTED BOX

Hide/Show Click this button to hide (or 'minimize') the selected box, or show it again after it has been hidden.

| Scro | ll To | | | | | | | |
|------|-------|---------------|----|---------|-------------|------------|--------------------|----------|
| Мар | Туре | Record ID | | Map Ref | Eval Server | Act Date | User | Comments |
| | ADD | 100000011 | - | | | 11/05/2012 | briancasey@occinc. | Approve |
| | ADD | 100000015 | - | | | 11/05/2012 | briancasey@occinc. | Approve |
| ≤ | ADD | 100000017 | - | | | 11/05/2012 | briancasey@occinc. | Approve |
| Goto | | Cir (1) All (| 3) | | | | | History |

zoom in and center on the currently selected polygon(s).

Clr [•] "unchecks" any currently selected polygons in the **Committed** box.

All selects all polygons in the selected county and district.

History displays some history information on the district polygon or transaction.

MAP DISPLAY

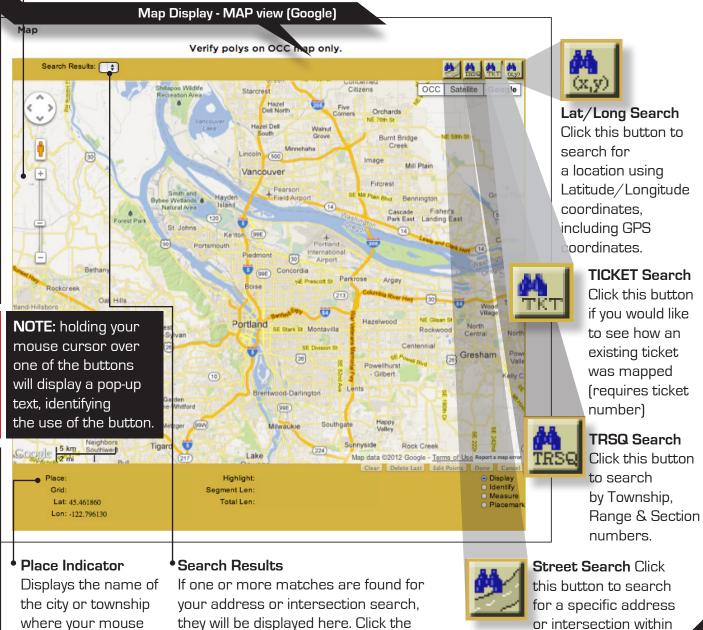
cursor is currently

located.

Understanding how to navigate the map is an important part of learning to use IMAP effectively. The following 2 pages provide a detailed explanation of the functions and displays found within the mapping system.

Zoom 'In' & 'Out' Bar

Zoom in by clicking on the plus (+) sign or by dragging the marker up on the bar. Zooming in will give more detail to the map. Zoom out by clicking on the minus (-) sign or by dragging the marker down on the bar. Zooming out will give less detail to the map while showing a larger area. [You can also zoom in & out by using the middle-rolling button on your mouse when your mouse cursor is on the map.]

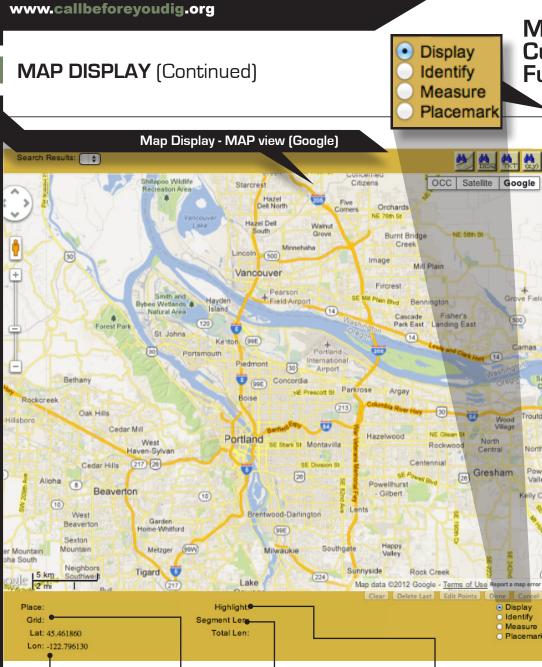


drop-down list to view all options and

select the correct location.

or intersection within the county provided.

11



Mouse Cursor Functions

Display: The default setting for your mouse cursor. You will need to be in Display mode to use most of the functions of the map.

Identify: Select this function to identify roads, highways, rivers, creeks, etc., on the map that may not show a name. Address range information will also be displayed, if available. The info will appear in the bottom section of the map next to "Highlight." Zooming in on the map makes more names visible.

Measure: Use this function to measure the distance between points on the map. The info will appear in the bottom section of the map, under Segment Length and Total Length. In measure mode, right-clicking will add a placemark.

Placemark: The Placemark function is used to leave markers on the map, for later reference. This can be very helpful when used in conjunction with the Measure tool.

Lat & Long Indicators Displays the Latitude and Longitude where your mouse cursor is currently located.

Grid Indicator 🕳

Displays the Township, Range & Section-Quarter (TRSQ) where the mouse cursor is currently located.

Segment Length & Total Length

"Segment Length" displays the length of the polygon segment you're working with, between the last point you have placed and the current location of your mouse cursor. "Total length" displays the length of the entire polygon so far.

Highlight 4

Provides information for the currently identified map feature. (To highlight a map feature, click the Identify button located in the bottom right corner of the map display.) The Highlight field will also display the Record ID of the polygon when the mouse "hovers" over it. Now that you know how to interact with the different components of IMAP, **LET'S GET STARTED**! The following pages outline a step-by-step walkthrough on adding new polygons to your database, as well as viewing, deleting, and modifying your currently active district polygons.

VIEWING A POLYGON

After registering and logging in, the main menu will appear. Select **EDIT MEMBER MAP**. This will bring you to IMAP.

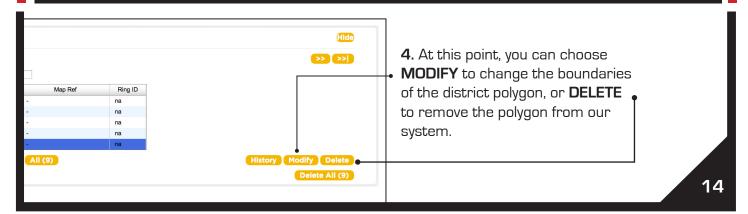
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| County: MULTNOMAH District: TESTON State: OR + - ect the state, county and district code you would like to work with in the on Information section at the top of the screen. - k on GO! at the right side of the screen. The Districts box will display all active district polygntly on record within the county you have selected. Districts Hide ect the second ID Map Ref Ring ID sorosistic - - istricts: - - istristi - - < | ~\- | | | | | | |
| County: MULTNOMAH District: TESTON State: OR + - ect the state, county and district code you would like to work with in the on Information section at the top of the screen. - k on GO! at the right side of the screen. The Districts box will display all active district polygntly on record within the county you have selected. Districts Hide ect the second ID Map Ref Ring ID sorosistic - - istricts: - - istristi - - < | | | | | | | |
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3. When in the Districts box, select the record ID of the polygon you wish to view by clicking on the check-box underneath the "Map" column for that record ID. Notice the polygon you have selected now appears in blue on the map. To get a closer look at the polygon you have selected, click the **GOTO** button located in the bottom-left corner of the Districts Box.

VIEWING A POLYGON (Continued)



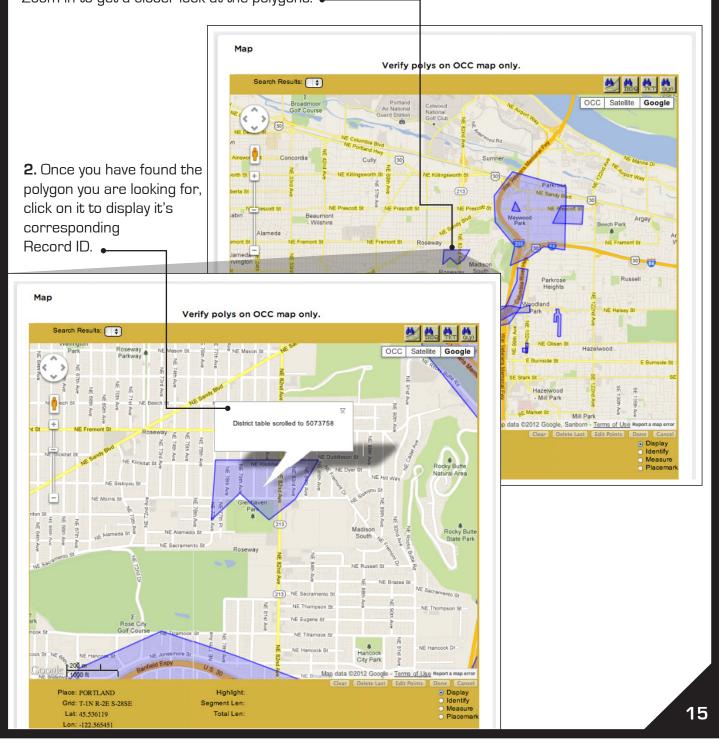
Important: The changes you make to your district polygons in IMAP do not go into effect immediately. All transactions must pass through the Work In Progress and To Be Verified steps. Once they appear in the Committed box, the call center computer installs them in the database within the next few days. We will send you an email notifying you that the changes have become active.



VIEWING A POLYGON (Continued - Alternate Method)

Don't have your specific Record ID number? That's ok - Here's an **Alternate** way to view your District Polygons.

1. When in the **Districts** box, click the **All** button, then the **Goto** button to display <u>all active polygons</u>. Notice the polygons selected now appear in **blue** on the map. Zoom in to get a closer look at the polygons.



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ADDING A POLYGON

1. To begin adding a new polygon to the database, first navigate in the map to the selected area.

| | | gress: | | | | | |
|------|-------|---------------|-----------|-------------|------------|---------------------------|-----------------------------------|
| | | | | | | | <mark>>> >> </mark> |
| Scro | ll To | | | | | | |
| Мар | Туре | Record ID | Map Ref | Eval Server | Act Date | User | Comments |
| | ADD | 100000005 | - | | 11/04/2012 | briancasey@occinc. | New |
| ≤ | ADD | 100000006 | - | | 11/05/2012 | briancasey@occinc. | New |
| | ADD | 100000009 | - | | 11/05/2012 | briancasey@occinc. | New |
| | ADD | 100000012 | - | | 11/05/2012 | briancasey@occinc. | New |
| | ADD | 100000014 | - | | 11/05/2012 | briancasey@occinc. | New |
| ioto | (1) | Cir (1) All (| 6) | | Histo | ry New Edit Submit All | Submit Abort (6) Abort All (6) |

2. Click the **NEW** button at the bottom of the **Work In Progress** box.

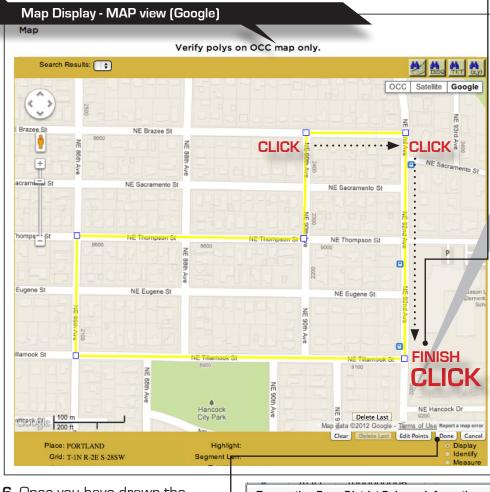
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• 3. Start drawing the polygon by clicking on the map where you would like to begin. Then release the button and move the mouse in the desired direction. Click and Release each time you would like to make another line of the polygon.

Refer to the 'Segment Length' and 'Total Length' displays in the lower portion of the map to ensure that the proper footage is mapped.

ADDING A POLYGON (Continued)

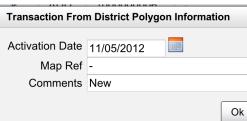
4. Continue until the entire area needed is covered.



5. To close the polygon, simply click on the first point you made on the map.

Note: If you make a mistake while drawing your polygon, there are several tools for correcting it, found in the bottom-right corner of the map window. The "Delete Last" button will delete the last point you placed on the map. The "Edit Points" button allows you to move any point you have already placed by "dragging-anddropping." The "Clear" button will delete the polygon you are working on completely, allowing you to start over. Finally, clicking "Cancel" will cancel the transaction entirely.

6. Once you have drawn the polygon, click the button labeled Done in the bottom right corner of the map. This will bring up a window labeled Transaction from District Polygon Information. You may enter a date you would like the



change to go into effect by either manually entering it (in MM/DD/YYYY format) or selecting it from the **calendar button**. The new polygon will be installed on that date or as soon thereafter as possible. You may also enter any **comments** that might be applicable to the new polygon, if desired. Click **OK** if you are satisfied with the polygon, or hit **Cancel** to start over. After you have clicked **OK**, the new polygon transaction will appear in the list located in the **Work In Progress** box.

IMPORTANT: You can only draw new polygons that are completely contained within the county you are currently viewing. (See Appendix 'A1' for more details)

DELETING A POLYGON

1. Select the polygon that you wish to delete from the list in the Districts box.

| Districts: | | | Dist | ricts Box | _ | ¢ | Hide |
|--|--|---|-----------------|--|--|--|-------------|
| | | | | | | | |
| Scroll To | | | | | | | |
| Map Rec | ord ID | Map Ref | Ring ID | | | | |
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| | | | | | | Delete All | (9) |
| . Click DELE | ΓE. | | Transaction Fr | om Distric | t Polygon Infor | mation | × |
| . This will bri | na up the \ | window labeled | | | | | |
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Remember: The Delete transaction will still need to pass the **Work In Progress** and **To Be Verified** steps before changes can be made to the database.

MODIFYING A POLYGON

1. Select the polygon from the list in the Districts box that you wish to modify, and click the **Goto** button to center the polygon on the map.

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| p | | Verify polys on O | C man only | | | 2. Click MODIFY. |
| Search Pe | sults: | verily polys on OC | ce map only. | M/M 14 | 1 45 1 | |
| Cove | | Z Z 7 | a and a constant | | | 3. Each point on the |
| ^> | NE 70h | NE 81st NE 79th | NE Milton St | m 월 NE Milto | n | polygon will display a |
| ~ | Ave | Ave | Ave | f Ave | Ave | square. To modify the |
| | NE Fremont St | NE Fremont St | | NE Fremont St NE Frem | ont St | polygon, click and hold |
| NE 74th Ave | 76th Ave NE 75th | R | NE BON | NE Boehmer St | R | any point, drag it to the |
| | dh de Ave | E 81st | (213) STI AVE | AMA A | 88th A | desired location, |
| Clic citat St | | Ave NE 78 | | NE Dudidleson St | Ve | and release the mouse |
| | | | Zkotat Si | NIE Dyer St | | button. Continue to |
| NE 74th Av | NE 76th Av | NE BOIN | NE B3rd Ave | NE 85th | | "drag-and-drop" until y |
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MODIFYING A POLYGON (Continued)

4. Click on the **Done** button, located in the bottom-right corner of the map. This will bring up a window labeled "**Transaction From District Polygon Information**."

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THE POLYGON TRANSACTION PROCESS

Any time you make any changes to your database, you create a transaction. In order for a transaction to become active, it **must** pass several steps of verification, represented by the 4 boxes located between the Location Information display and the Map display. The 4 steps (or 'boxes') are:

DISTRICTS - WORK IN PROGRESS - TO BE VERIFIED - COMMITTED

(The **polygons** appearing in the map display are <u>color coded</u> to indicate in which box they reside)

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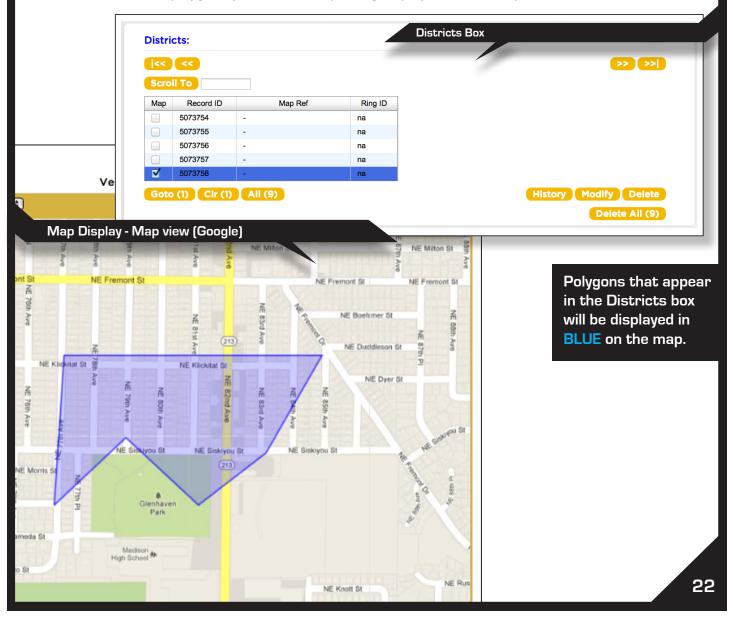
Once the transactions are listed in the **To Be Verified** box, you will need to carefully verify the changes to ensure they are accurate. After approving the transactions, they will be listed in the **Committed** box, indicating to the call center you're ready for the changes to go into effect. Remember, the transaction will go into effect according to the activation date, not immediately after you have committed it. **You will receive an email notification when you commit the transaction, and ANOTHER once the transaction has gone into effect.**

The following pages explain the transaction 'boxes' and their functionality. -

Districts

The Districts box contains a complete list of all currently active polygons matching the county and district code you selected in the Location Information section. In the Districts box you can view, modify or delete any of your currently active district polygons. When you select a polygon from the Districts list (by clicking the check box located to the far left of the list) it will appear on the map in blue, signifying it as an unmodified district polygon. When you choose to Modify or Delete an active polygon, a transaction is created, and will appear under the Work In Progress tab.

NOTE: It is common for District polygons and polygons from other boxes to overlap each other. You may go to the appropriate box (Districts, Work In Progress, To Be Verified, or Committed) and click **CLR** for the polygons you wish to stop being displayed on the map.



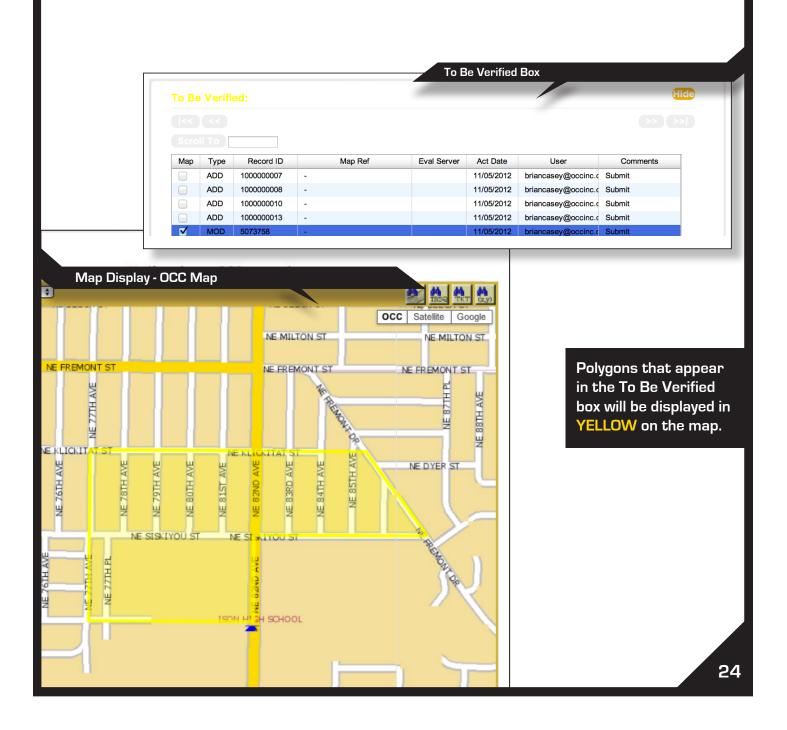
Work In Progress

The Work In Progress box contains a list of transactions - polygons that are in the process of being newly created, modified or deleted. Any transactions that began in the Districts box will appear here next. In the Work In Progress box you can create new district polygons ("New"), submit existing polygon transactions to the To Be Verified box ("Submit"), or cancel existing polygon transactions entirely ("Abort"). You can also modify any polygon transactions listed here ("Edit").



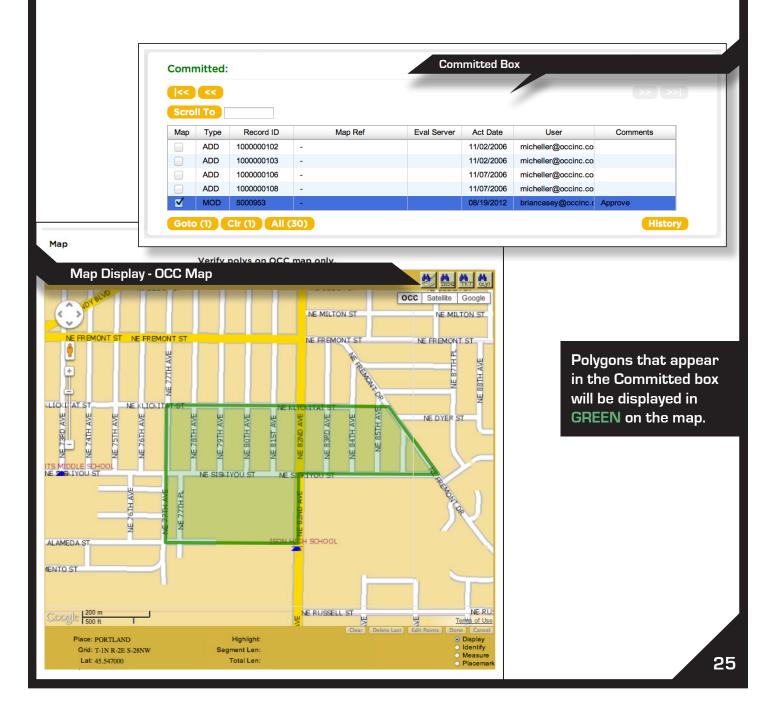
To Be Verified

The To Be Verified box contains a list of polygons that have "passed" the previous Districts and Work In Progress steps, and are waiting for final verification or rejection. Here you can either Approve a transaction, which will submit the polygon for inclusion in the database, or Reject a transaction, which will bounce it back to the **Work In Progress** box.



Committed

The Committed box contains a list of all polygon transactions that have been fully approved. Once the polygon has passed the final step of verification (the **To Be Verified** section), a record of the transaction will appear in this section so that you can view a list of all polygons that have been added, edited, or deleted. Once the transactions have been installed, the polygons will no longer be listed here, and will be displayed in the Districts box (unless deleted).



REMINDER: Always check your work before approval. Once the change goes into effect it can take a few days to correct it. For security and accuracy, limit who can edit your database. It is always better to have one person make the change and another to check and approve the work.

Exiting IMAP

After all changes have been made and submitted, exit IMAP by clicking on the **EXIT** button in the upper right corner of the screen. This will then take you back to the main menu and you can logout.

Activation Date for New or Changed Polygons

Your polygons may or may not be installed on the actual date you requested for activation. Updates are done daily Monday through Friday (excluding holidays). Changes are installed on the requested date or as soon thereafter as possible. If you have not received an email confirmation of your polygon submissions within one week of your selected activation date, please call **877-668-4001**.

Questions? Comments? Suggestions? Feel free to contact the Utility Notification Center database department at **877-668-4001** or **ordatabase@occinc.com**

UTILITY NOTIFICATION CENTER

APPENDIX - IMAP MANUAL

Polygons Drawn Outside County Boundaries

You can only draw new polygons that are completely contained within the county you are currently viewing (county boundaries are visible in the OCC map view). **IMPORTANT: If you attempt to draw a polygon that extends beyond the county boundaries, the computer will "clip" the outlying portions of your polygon, and you will see <u>this pop-up item.</u>**

If you want your notification area to extend into another county, you must create a new polygon in the other county that continues your notification area.

